

# ***Rules Unique to Lake Pointe Soccer***

## ***Game Format***

1. Before every game, the referee will lead both teams in prayer at midfield.
2. ***Games consist of two 20-minute halves and a 5-6-minute halftime.***
3. ***The game clock, maintained by the leadership team, will NOT stop. At 14 minutes and 7 minutes remaining in each half, predetermined substitutions will occur. In U12/U14, free substitutions are allowed ONLY at a dead ball or stoppage of play. The referee/line judge should be notified of desire to sub.***
4. ***A horn will sound to begin the game, end the first half, begin the second half, and end the game. ALL games will start and end on this signal so that all devotionals can be presented at the same time.***
4. No league standings are maintained in any league.
5. Teams will switch goals at halftime.

## ***Rules for Game Play***

1. The game should be started with a free kick in the middle of the field. The referee will determine which team starts the game. The other team will start the second half. The referee will ensure that opponents are at least 5 yards away from the spot of the free kick.
2. Referees will call and explain all violations.
3. All fouls will result with an indirect kick in all leagues, except U12 and U14, where both direct and indirect fouls will be called. On indirect foul kicks, U12 and U14 players will line up 10 yards back, while all other leagues line up 5 yards back.
4. When the ball passes over the goal line by the defending team, it will result in a corner kick. When the ball passes over the goal line by the attacking team, it will result in a goal kick. On goal kicks in U6 and U8 leagues, the opposing team must retreat behind the midfield line before the ball is kicked.
5. The goalkeeper may use his or her hands only inside the goal box.
6. There will be no penalty kicks.
7. In U12 and U14 leagues, offside will be called.
8. Tackling is not allowed in Lake Pointe Soccer.

## ***Rules Specific to U6 Division***

1. One coach per team is allowed on the field to assist coaching and acting as the referee.
2. Play 5 players per team with no goalie.
3. If the ball goes out of bounds on the sideline, the team not kicking it out does a soccer overhead throw-in.
4. If the ball goes out of bounds on the endline, the team not kicking it out does a goal kick from the top of the arc in front of the goal.
5. On a goal kick, one offensive player kicks the ball and all the others retreat behind the midfield line.
6. No defensive player is allowed inside the arc in front of the goal. Defensive players can defend along and in front of this line, but not inside the arc.

## ***Ball/Goal/Field Sizes***

Age Group	Ball Size	Goal Size (ft)	Field Size (ft)	Field players	Goalie
U5/U6	3	4x6	55x70	5	no
U8	3	6.5x12	90x120	6	yes
U10	4	6.5x18	100x160	8	yes
U12	5	7x21	130x200	10	yes
U14	5	7x21	130x200	10	yes

U6 coaches are referees for your games.

ONLY one coach from each team should be on the field to assist.